

Usermanual

FloppytoUSBemulator

Model: SFRM 72-FU-DL code*:F 21

Floppydriverwithbelowfunctionneeded:

- Floppy driver with 34pin interface, and 5V DC power plug (example: SONY YE -DATA ALPSTEACEPSONPANASONICNEC)
- Use2 DDflppydiskwith 720KBca pacity
- Formatofdisk: Cylinders:80 Tracks:160 Sectors/Track: 9 Bytes/Sector: 512 Data transferrate: 250kbps Encodingmethod:MFM.

Features:

- Usenormal usbflashdriveasthemediumfortransferdesign,supportFAT16/FAT32format.
- 34pinfloppydri verinterface,5VDCpowersupply,easytoinstall.
- Capacity: 720KB2D D Cylinders: 80 Tracks: 160 Sectors/Track: 9 Bytes/Sector: 512 Data transferrate: 250kbpsEncodingmethod:MFM.
- 720KBbuilt -inflashmemory,withFAT12format,usedforcachedatafrom usbflashdrive.
- Within 720KBcapacityofFilesinrootdirectoryor999folderscanbesearched.
- Longfilenameand4 -leveldirectoryin999folderssupported.
- Jumperswithfunctionfordifferentmachines.
- 100 disk image file supported. (used for machine with non FAT disk format, example for makebootdisk)

Panel:



8segmentnumbers: representfoldername

Greenled: statusofreadandwriteoperation

USBport: connectusbflashdrive

Button:

Whennousbflashdrivepluggedonemulator:





Leftbuttonused toriseten -digit,rightbottonusedtoriseingle -digit,press2buttontogetherto risehundred -digit,whenthehundred -digitis 'b',theimagemodeused.

Whenanusbflashdrivepluggedonemulator:


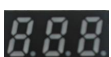
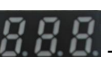

Leftbuttonused to transfer data frombuilt -in memory into usb flash drive, right button used to transferdatafromusbflashdriveintobuilt -inmemory.

Operation in file mode :

- **Input sequence: files in usb flash drive transferred into built -in memory, then read by machine.**


1. power on, [ => 00.0.]
2. select directory, [000] is root directory of usb flash drive, [001 – 999] is folder named 001 – 999, for example: we select root directory [000].
3. plug usb flash drive on emulator.
4. [ => 000] press [right button], [ => d0] to [ => 000] less than 720KB capacity file transferred into built -in memory over.
5. operate machine to read data in built -in memory.
6. if total capacity of files in current directory exceed 720KB, only the file total capacity within 720KB, will be transferred into built -in memory.
for example: 30 files named 1.* - 30.* in usb flash drive, each one is 0.1MB, total 3MB, only first copied 7 files 1.* - 7.* will transferred into built -in memory, capacity is 0.7MB.




- **Output sequence: files in built -in memory transferred into usb flash drive.**

1. power on, [ => 00.0.]
2. select directory, [000] is root directory of usb flash drive, [001 – 999] is folder named 001 – 999, for example: we select root directory [000].
3. plug usb flash drive on emulator.
4. [ => 000] press [left button], [ => d2] to [ => 000] files in built -in memory transferred into usb flash drive over.





Operation in image mode: (used for machine with non FAT disk

format, example for make boot disk)

- **Input sequence: image file in usb flash drive transferred into built -in memory, then read by machine.**
1. Make a folder named IMG 720 in usb flash drive, get the image file from disk and named 000.IMG or 099.IMG etc, copy into folder IMG 720. (read relevant documents to get image file from disk)
 2. power on, [ => 00.0.]
 3. press 2 button together select [b00] , use image mode, [b00 – b 99] represent

- imagefilenamed000.IMG -099IMG ,forexample:we use000.IMG select **[b00]**.
- plugusbflashdriveonemulator.
 - [ => **b00**] press [right button], [ => **d0**] to [ => **b00**] theimagefile000 .IMGinfolderIMG 720is transferedintobuilt -inmemoryover .
 - operatemachinetoaddatainbuilt -inmemory.

● **Outputsequence: image inbuilt -inmemorytransferredintousbflashdrive.**

- poweron, [ => **00.0.**]
- press 2 button together select **[b00]** , use image mode, **[b00 – b99]** represent imagefilenamed000.IMG -099IMG,forexample:weuse000.IMG select **[b00]**.
- plugusbflashdriveonemulator.
- [ => **b00**] press [left button], [ => **d2**] to [ => **b00**] imageinbuilt -inmemorytransferredin tousbflashdriveover ,000.IMGfilecreated .

Jumpersetting :

J5: ---

JA: settogenereteREADYsignalon34pinoffloppydriverinterface

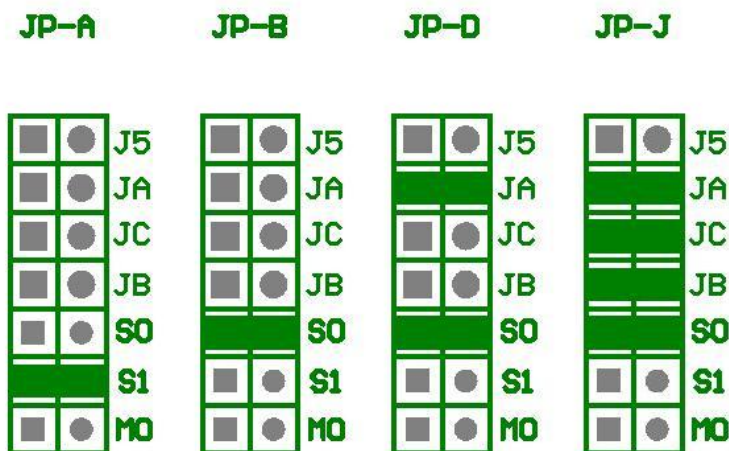
JC: ---

JB: ---

S0: Driversselect0

S1: Driversselect1

MO: Motor



Firmwareversionofemulator :

Keep pressed 2 buttons together, power on, 8 segment numbers will display firmware version and data of emulator to detect different model.

Errorcode :

E0: no specified file in usb flash drive

E16: built-in memory fault